

# Giggle Class (\$GCLASS)

The Curriculum of Chaos on BSC

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Disclaimer: This document is for educational and entertainment purposes. \$GCLASS is a community-driven meme experiment on BNB Smart Chain (BSC). Nothing herein constitutes financial, legal, or tax advice.



## Abstract

Giggle Class (\$GCLASS) introduces a meme-native, classroom-inspired framework that blends internet culture with on-chain mechanics. Rather than optimizing for 'fundamentals', we optimize for contagious creativity: virality, participation, and coordinated laughter. The result is an open, opt-in game where community engagement becomes a first-class input to token dynamics.

## 1. Introduction — Welcome to Giggle Academy

While most whitepapers read like bedtime stories for auditors, Giggle Class reads like a syllabus for chaos. Every holder is a student, every trend is a lesson, and every pump is a pop quiz. We aim to set the meta for meme coins on BSC by combining simple token mechanics with playful, trackable incentives and lightweight, transparent rules.

**Mission:** Turn collective giggles into coordinated on-chain action, sustainably and transparently.

**Values:** Fairness, transparency, low-friction participation, and relentless fun.



## 2. Core Concepts — The Giggle Syllabus

- **Laughter-to-Market Cap Ratio (LMCR):** The proportion between the number of people laughing and the market cap. More LOLs → stronger demand.
- **Meme GPA (Grade Pump Average):** Market assigns 'grades' to momentum. Pumps raise GPA, dumps reduce it.
- **Detention Liquidity Pool (DLP):** Optional set of rules where early paper hands 'serve detention' via higher fees or reduced perks.
- **Blackboard Algorithm (TBA):** A tongue-in-cheek formula:  $P(\text{GCLASS}) = (\text{LOL} \times \text{Shares}^2) / \text{Homework}$ , where Homework  $\approx$  DYOR effort (almost none).
- **LOL Score (on-chain):** Lightweight metadata to tag community activations (memes, threads, edits) for gamified rewards.

## 3. The Giggleconomics Framework

We substitute traditional tokenomics with **giggleconomics**: a plain, fair starting point plus optional mechanics that reward creative contribution. Simplicity first, memes second, everything else later.

**Total Supply:** 1,000,000,000 \$GCLASS

### 3.1 Token Distribution

Allocation	Percent	Purpose	Notes
Liquidity (LP)	80%	Deep liquidity at launch	Locked/liquidity
Community Rewards	5%	Quests, Zealy, meme contests	Time-released via multi-sig
Treasury	7%	Ops, infra, audits, gas	Multi-sig with policy notes
Partnerships / KOL	4%	Strategic growth & collabs	Linear vesting
Development	2%	Bots, dashboards, tools	Multi-sig, milestone-based
CEX & MM Reserve	2%	Listings & market-making	Used for community

All non-LP allocations are secured via a multi-sig. Vesting schedules and addresses will be announced transparently, with explorers and dashboards linked for verification.



## 4. Meme Tech — The Smartboard Contract

The Smartboard Contract acts as a classroom console for community engagement. When a meme event is detected (e.g., a thread, video, or edit tagged with \$GCLASS), optional automation can: (a) log a lightweight on-chain LOL Score, (b) trigger micro-rewards from the Community Rewards pool, (c) update leaderboards. Everything remains opt-in and permissionless.

### 4.1 Features (Optional & Configurable)

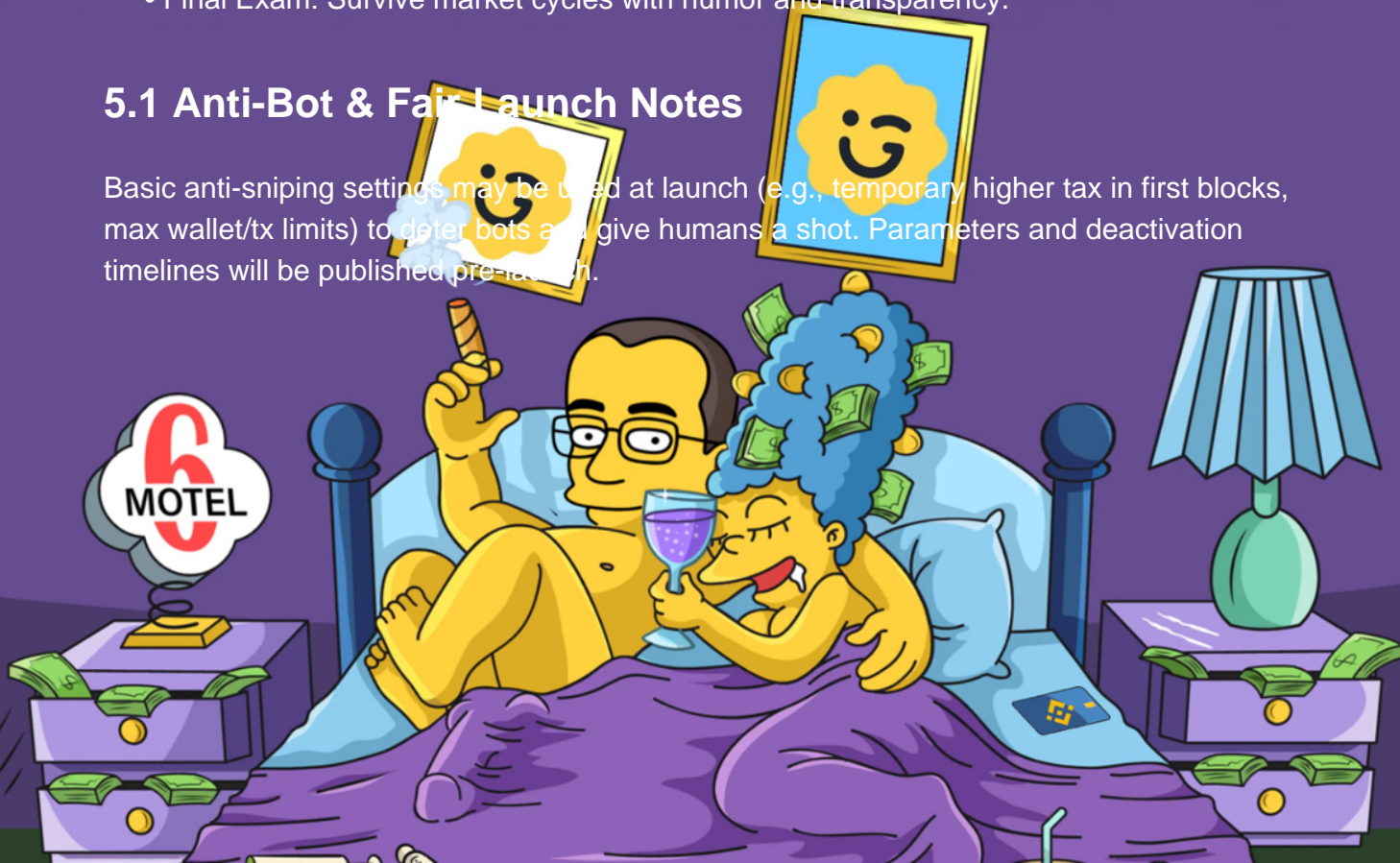
- Event tags parsed from verified social posts or bot submissions.
- Spam-resistance via basic rate limits and signer reputation.
- Transparent reward rules: public formulas and caps.
- On-chain notes: plain metadata entries to keep cost minimal.

## 5. Class Rules (Utility & Conduct)

- Raise your hand before buying dips (DYOR first).
- Homework = share memes, threads, and edits that move the culture.
- Cheating (rug attempts, scams) results in permanent expulsion from perks.
- Final Exam: Survive market cycles with humor and transparency.

### 5.1 Anti-Bot & Fair Launch Notes

Basic anti-sniping settings may be used at launch (e.g., temporary higher tax in first blocks, max wallet/tx limits) to deter bots and give humans a shot. Parameters and deactivation timelines will be published pre-launch.



## 6. Roadmap — The Semester Plan

Phase	Highlights
Q1 — Freshman Year	Launch on BSC, first memes 'graded', community quests
Q2 — Sophomore Year	MVP Giggle Academy Bot, weekly shill challenges, Detention Staking
Q3 — Junior Year	NFT Yearbook, LOL-score verifications, meme collab seasons
Q4 — Senior Year	Graduation Ceremony, CEX(s), public policy review & upgrades

## 7. The Giggle Paradox

When observers dismiss \$GCLASS as 'just a joke,' the community leans in. Humor lowers coordination costs; shared references accelerate spread. In meme markets, the punchline is often the alpha.

## 8. Disclaimers & Risks

- Volatility: Meme assets can move sharply up or down.
- No promises: Roadmap items are intentions, not guarantees.
- Regulatory uncertainty: Laws vary across jurisdictions.
- Security: Use official links and verify contracts before interacting.





## 9. Conclusion

Giggle Class isn't a promise of riches; it's a permissionless playground to build culture on BSC. If we keep things fair, transparent, and genuinely fun, we can set the trend rather than chase it.

## Appendix — Quick Glossary

- **LMCR:** Laughter-to-Market Cap Ratio — laughs as a proxy for demand.
- **Meme GPA:** Grade Pump Average — momentum expressed as a 'grade'.
- **DLP:** Detention Liquidity Pool — optional rules for early sellers.
- **LOL Score:** On-chain meta marker for community activations.

Contract & Links will be announced via official channels. Stay tuned to Telegram and X for verified information.

